

Objectives

This course is designed for anyone who wants to use the program to create graphics for use on the Web, in print or in other media.

Prerequisites

A basic understanding of Windows is recommended.

Duration

2 days

The topics covered on the course are,

1 The Illustrator Environment

- Getting familiar with Illustrator
- Navigating in Illustrator
- Creating and Saving Files

2 Creating Simple Illustrations

- Drawing Basic Shapes
- Modifying Objects
- Painting with Brush

3 Achieving Precision

- Drawing Paths
- Editing Objects and Paths

4 Adding Colours

- Changing Fill and Stroke Colours
- Manipulating Stroke Options
- Eyedropper and Paint Bucket

5 Working with Text

- Using the Text Tools
- Using the Type Palettes
- Altering Text

6 Working with Layers

- Working with Grouped Objects
- Using the Layers Palette

7 Printing Illustrations

- Adjusting the Document
- Print Specifications

8 Advanced Type Features

- Using the Tab Ruler
- Advanced Features

9 Modifying Images

- Transforming Objects
- Using Pathfinder
- Managing Colours
- Creating Masks

10 Applying Filters and Effects

- Using Colour / Distort filters
- Pen and Ink filters
- Applying Effects

11 Working with Raster Images

- Using Raster Art
- Filters and Raster Images

12 Saving / Importing / Exporting

- Saving files in Native formats
- Importing files
- Exporting to other file formats

13 Illustrator for the Web

- Creating Hyperlinks
- Saving files for the Web

14 Automating Tasks

- Recording and Playing Actions
- Modifying Actions